THE ALLOWANCE GAME

GOALS

1. HAVE MOST $

2. POLLUTION CARDS (P) = ALLOWANCE CARDS (A)

RULES

1. START WITH $15,000; 10 POLLUTION; 10 ALLOWANCE

2. ROLL DICE, MOVE AROUND BOARD, GAIN AND LOSE P & A

3. OPEN MARKET \rightarrow A TRADING \rightarrow B
   ROLL . . . IF 1, 2, 3 – GIVE UP ALLOWANCE TO BIRNEY SCHOOL / RETIRE

4. BEFORE TURN \rightarrow BUY ALLOWANCES FROM EPA FOR $2,500

5. CANNOT FINISH UNLESS P = A

6. GAME ENDS WHEN TIME CALLED, (END OF YEAR FOR PEPCO)

7. AT END OF GAME, IF MORE POLLUTION THAN A ALLOWANCE \rightarrow EPA FINE $3,000